

## **Day & Night Vision**

Photopic – Day Vision (Cones vision)

The cones of the eye are of three different types. These are the primary colors (additive) in light, which are red, green, and blue.

Scotopic - Night Vision (Rods vision)

The rod is responsible for night and peripheral vision

**Mesopic** - Dim Light Vision (Rod and Cone vision)

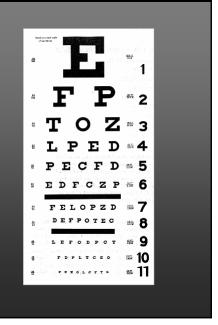
This occurs when the light levels are low but there still is the ability to see color (between .01 and 1  $cd/m^2$  adaptation luminance).

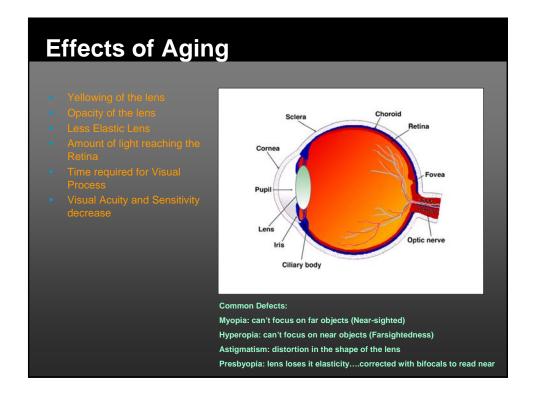
## **Measuring Vision**

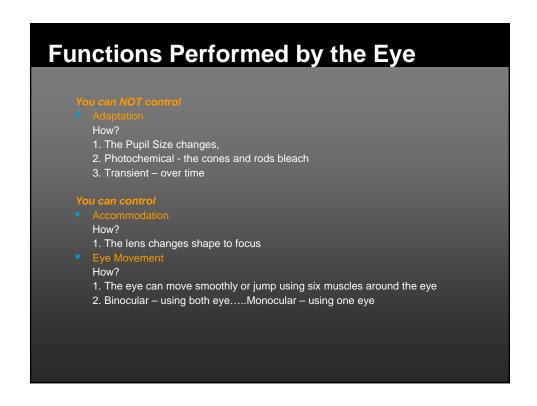
Visual Acuity (20/20 Vision

Snellen Eye Chart: the first number is refers to the distance from the chart, the second is what a normal person can read the chart...20/20 is normal...but, 20/60 says that person could read 20 feet what normal person can read at 60 feet

- Contrast Sensitivity
- Contrast Detection



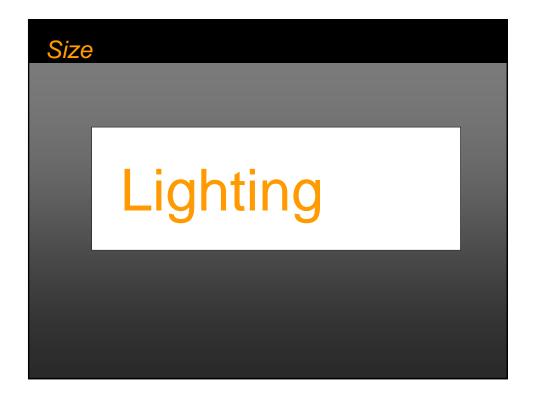


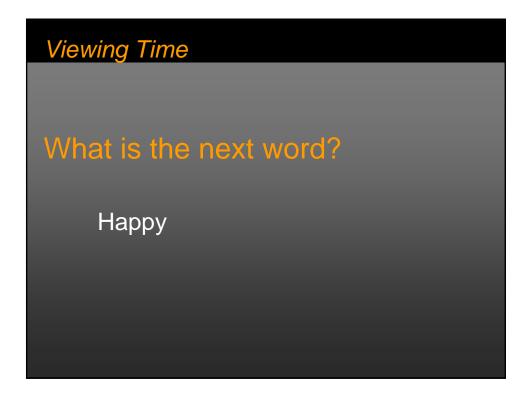


# Visibility and Visual Performance Contrast Size Background Luminous Viewing Time









## **Processing of Visual Information**

Depth Perception

this visual process provides us details regarding the distance to an object

Your eye determines distance by 3 methods (size, moving, stereo)

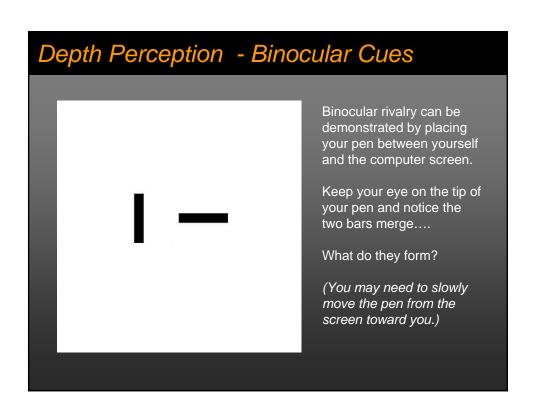
The size a known object has on your retina - If you have knowledge of the size of an object from previous experience, then your brain can gauge the distance based on the size of the object on the retina.

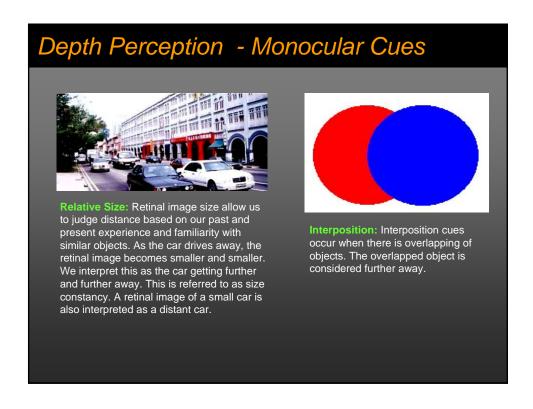
**Pictorial cues**....sizes of objects that you are similar with....books, chairs....light and shadow provide clues....directional light......

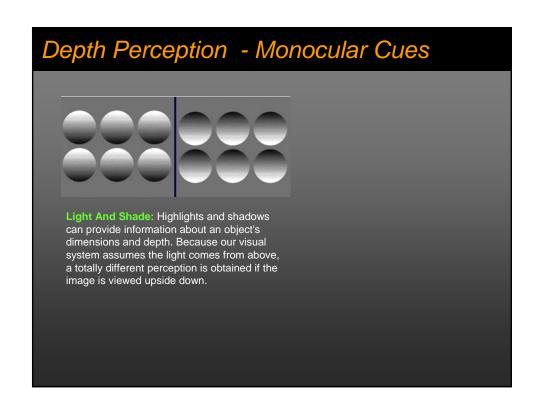
- Moving parallax When you move your head from side to side, objects that are close to you move rapidly across your retina. However, objects that are far away move very little. In this way, your brain can tell roughly how far something is from you.
- Stereo vision Each eye receives a different image of an object on its retina because each eye is about 2 inches apart. This is especially true when an object is close to your eyes. This is less useful when objects are far away because the images on the retina become more identical the farther they are from your eyes.

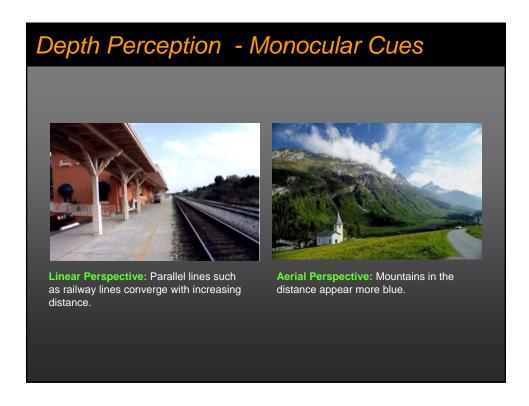
**Binocular Clues**...seeing on object with both eyes....more information is provided...stereo vision....a one eyed person lack depth perception

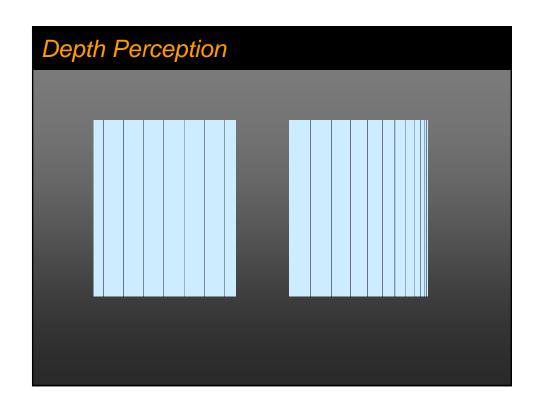


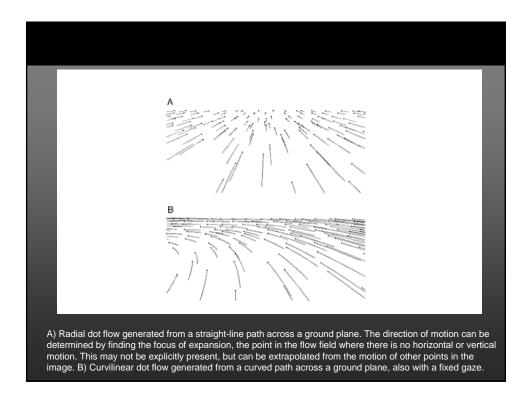




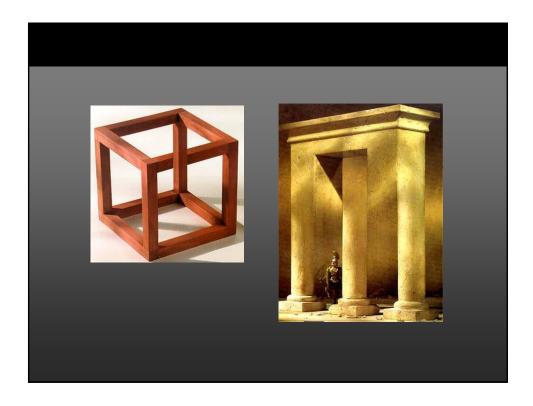


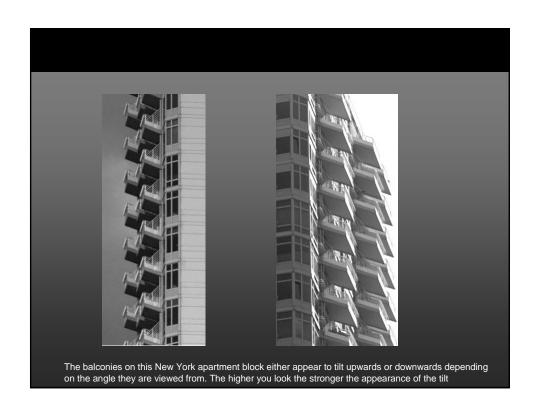


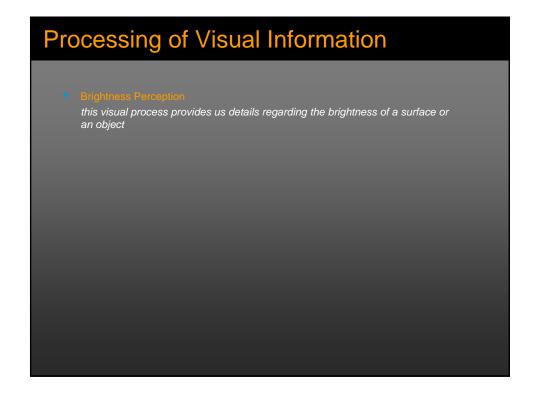


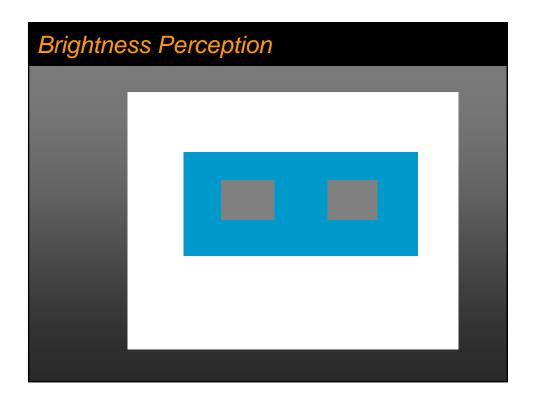




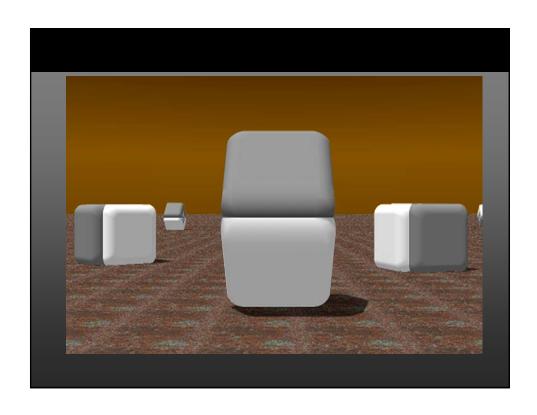








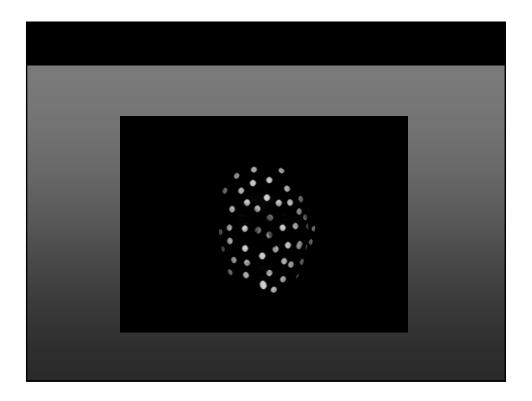




# **Processing of Visual Information**

- Motion Detection
  - this visual process provides us details regarding the motion to an object
- Different cells respond to different type of movement...and can adapt light levels
- Moving or static perceived movement in all directions is perceived
- Our visual system is capable of taking a series of stationary views and .....and appears to be a continuous moving scene...(ie individual frames in a stroboscopic manner, such as movies)
- Lamps strobe...up to 120 times a second....



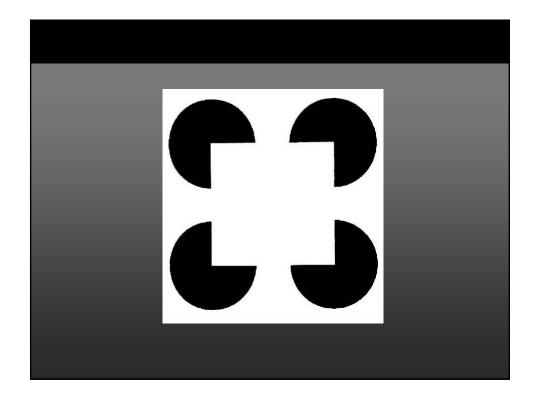


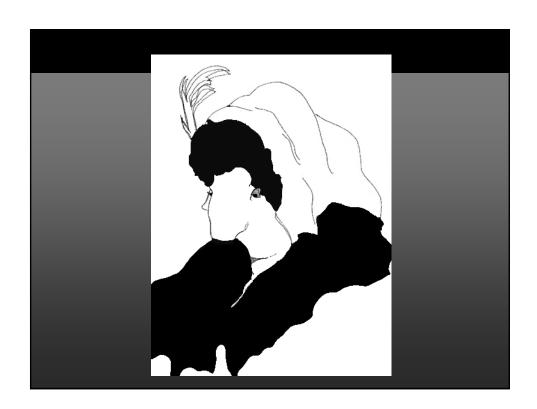
## **Visual Perception**

The modern view of visual perception is one of dynamic processes that go beyond the simple replication of visual information provided to the retina.

For over 80 years Gestalt psychologists have argued that the act of perception creates a Gestalt, a figure or form that is not a property of an object observed but represents the organization of sensations by the brain.

This dynamism is thought to be crucial for the performance of simple, everyday visual tasks such as the recognition of an object that is partially occluded. Thus, the study of how the brain is capable of filling in the missing pieces is an important topic; one that has most often been carried out through the use of illusory contours and optical illusions.

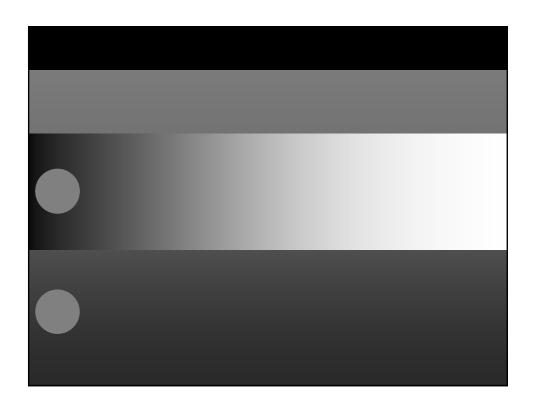


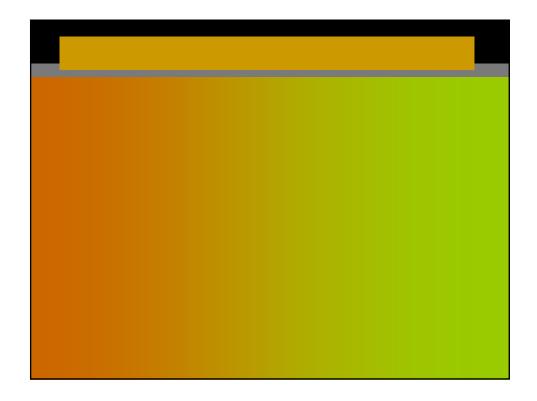


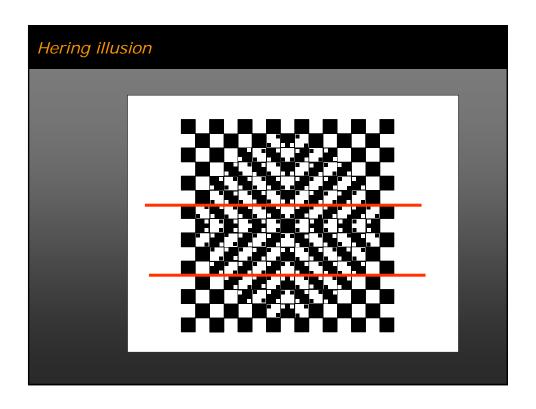


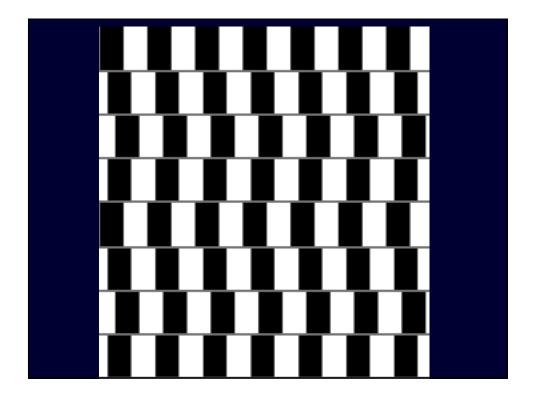


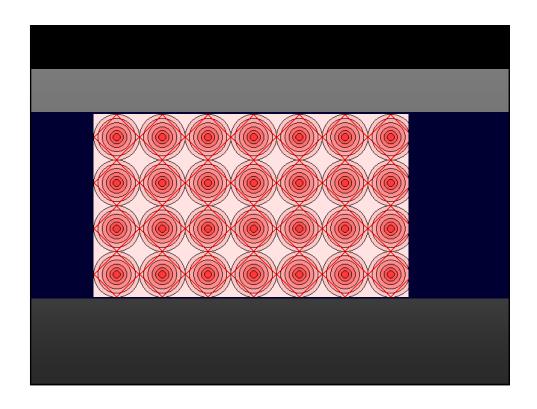


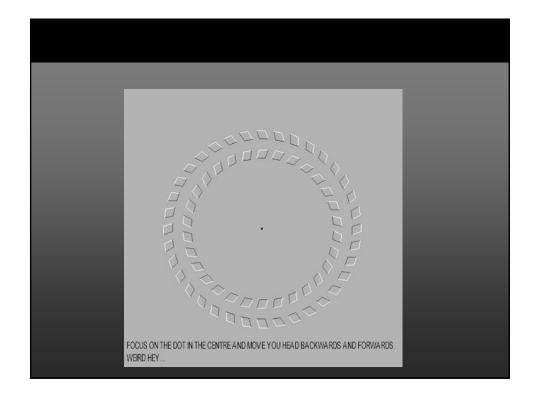


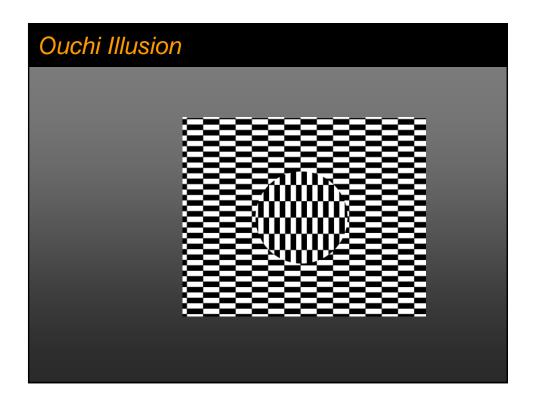


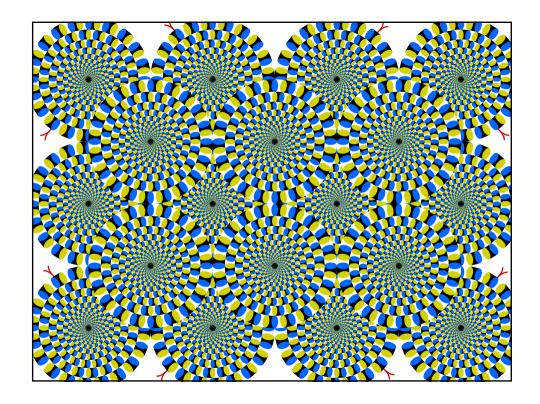


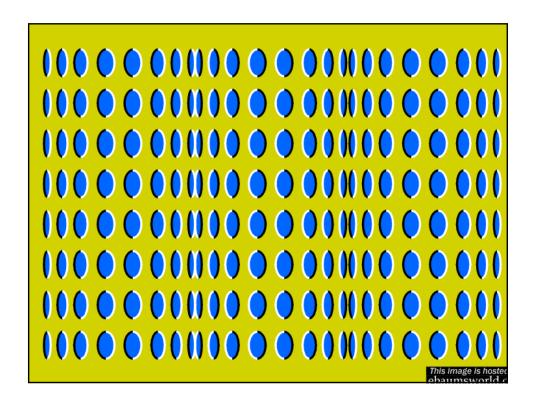


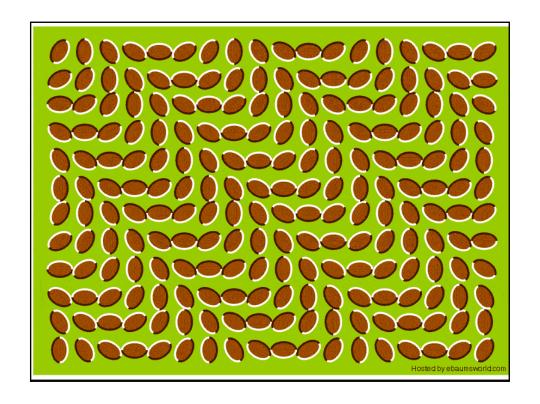


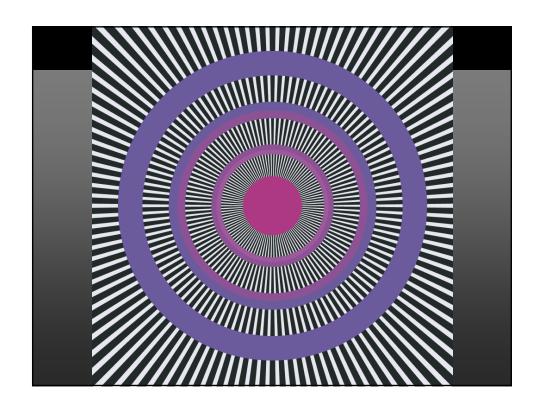


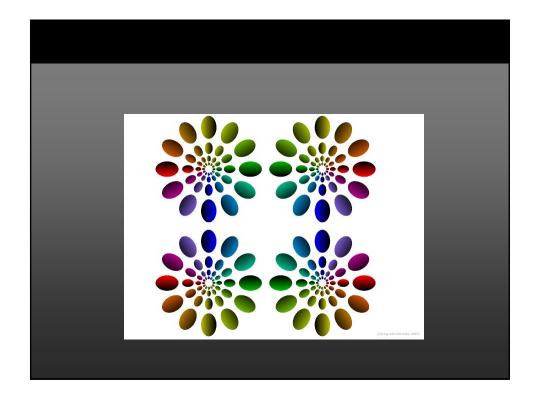


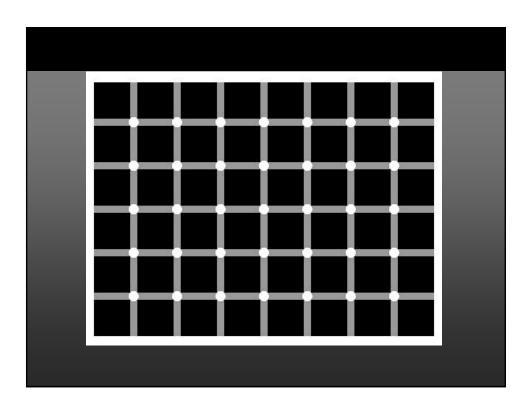




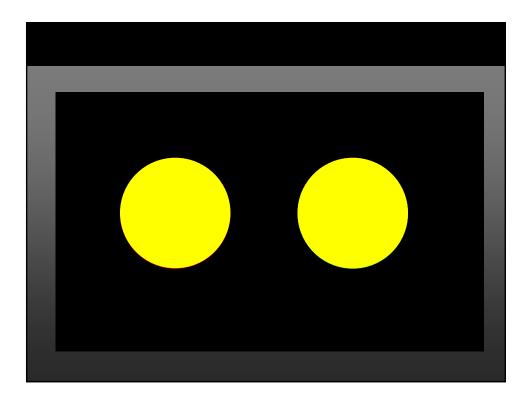


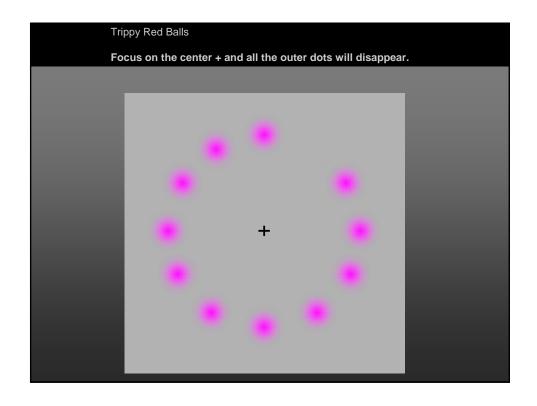


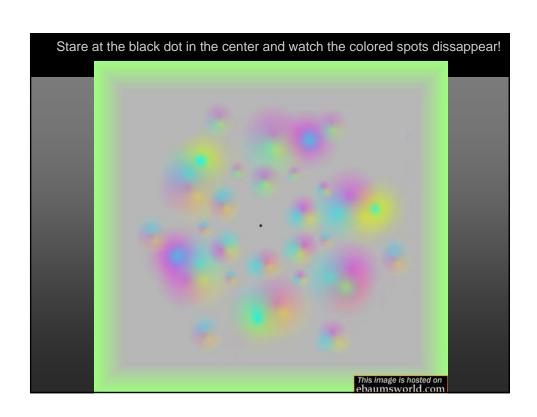


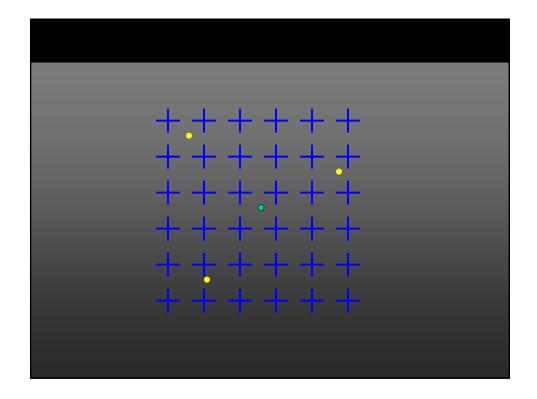


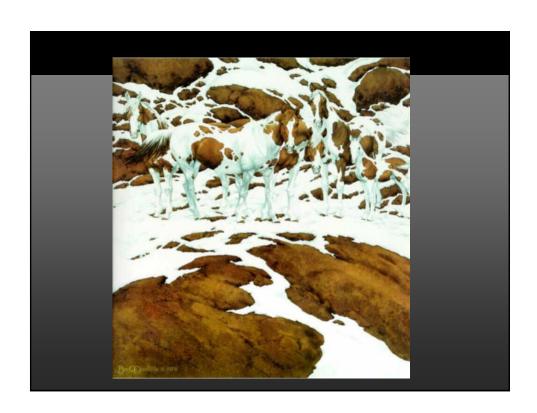


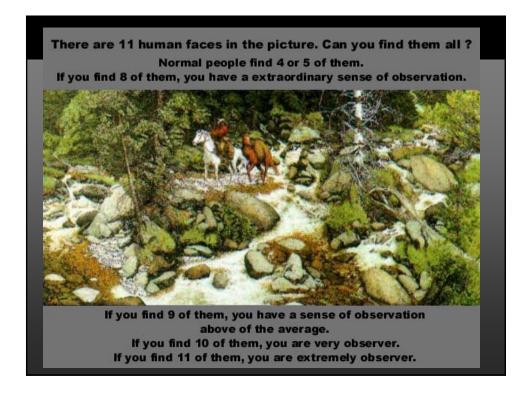








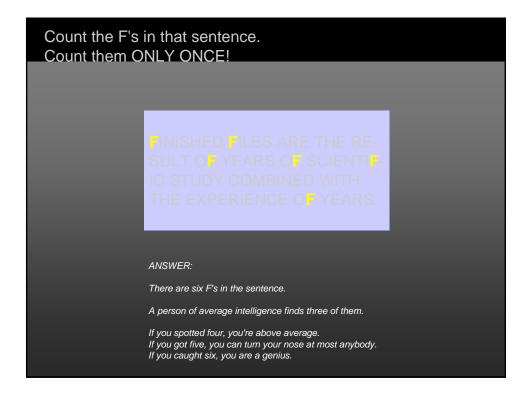


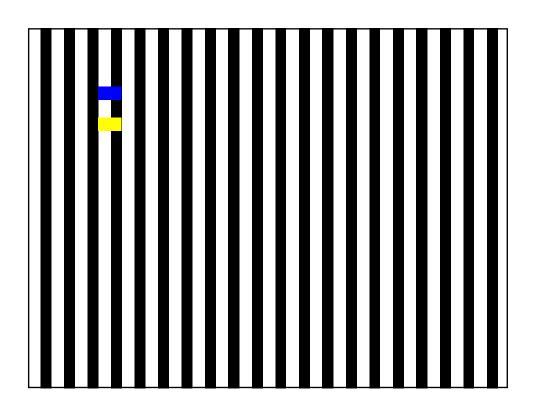


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Amzanig huh? Yaeh and yuo awlyas thought slpeling was ipmorantt.





**Light In Architecture and Psychology of Light** 

